

CREATIVE CODING (MINECRAFT EDUCATION)
AGE 8 - 10

Time	Day 1	Day 2	Day 3	Day 4	Day 5
08:40 - 09:00	Arrival/Registration				
09:00 - 09:50	Introduction to Minecraft Education	Loops, Randomization Position Variables	Coding Items	Command Inputs as Variables	Arrays and For Loops
09:50 - 10:00	Break 1				
10:00 - 10:50	3D Coordinates and Code Builder	Position Variables	Variables & Conditions	Use of Loops	Aquarium Building
10:50 - 11:10	Break 2				
11:10 - 12:00	Physics and Creating Minigames	Understanding Relative and Fixed Positions	Understanding Strings as Text	Use of Conditions	Creating Rainbow Blocks Array